

# Constitution

## Article I

### Section I - Name

Indie Game Buckeyes

### Section II - Purpose

The purpose of Indie Game Buckeyes is to provide a space for fans of independently developed video games (or indie games) to meet each other and discuss their favorite games. We not only want to welcome the conversation and sharing of indie games, but we want to give people an opportunity to try out new indie games they may have never heard of, and have a fun time with others who love indie games.

### Section III - Non-Discrimination Policy

Indie Game Buckeyes does not discriminate on the basis of age, ancestry, color, disability, gender identity or expression, genetic information, HIV/AIDS status, military status, national origin, race, religion, sex, sexual orientation, protected veteran status, or any other bases under the law, in its activities, programs, admission, and employment.

As a student organization at The Ohio State University, Indie Game Buckeyes expects its members to conduct themselves in a manner that maintains an environment free from sexual misconduct. All members are responsible for adhering to University Policy 1.15, which can be found here:

<https://hr.osu.edu/public/documents/policy/policy115.pdf>.

If you or someone you know has been sexually harassed or assaulted, you may find the appropriate resources at <http://titleIX.osu.edu> or by contacting the Ohio State Title IX Coordinator at [titleIX@osu.edu](mailto:titleIX@osu.edu)

## Article II - Membership

As required by the Guidelines for Student Organizations, 90% of the membership of a student organization must include current Ohio State University students. Active members and Executive Committee are able to make decisions regarding the membership of community and other non-student members of an organization. Community or other non-student members may be temporarily suspended with a majority vote of the Executive Committee.

## Article III - Removing Members

If a member engages in behavior that is detrimental to advancing the purpose of Indie Game Buckeyes, violates Indie Game Buckeyes' constitution or by-laws, or violates the Code of Student

Conduct, university policy, or federal, state or local law, the member may be removed through a majority vote of the officers in consultation with Indie Game Buckeyes' advisor.

Any elected officer of the chapter may be removed from their position for cause. Cause for removal includes, but is not limited to: violation of the constitution or by-laws, failure to perform duties, or any behavior that is detrimental to advancing the purpose of Indie Game Buckeyes, including violations of the Student Code of Conduct, university policy, or federal, state, or local laws. The Executive Committee may act for removal upon a two-thirds affirmative vote of the executive board in consultation with Indie Game Buckeyes' advisor.

In the event that the reason for member removal is protected by the Family Educational Rights and Privacy Act (FERPA) or cannot otherwise be shared with members (e.g., while an investigation is pending), {00312468-1} the executive board, in consultation with Indie Game Buckeyes' advisor, may vote to temporarily suspend a member or executive officer.

## Article IV - Organization Leadership

President - term is a year and can be renewed indefinitely through election

Vice President - term is a year and can be renewed indefinitely through election

Treasurer - term is a year and can be renewed indefinitely through election

Advisor - term is 2 years and can be renewed indefinitely through election

## Article V - Election

Anyone can run for an office position and can be elected if they get a majority vote. If there is a lack of votes, the current officers can assign new officers or remain an officer.

## Article VI - Executive Committee

The executive committee are the current officers and the current advisor.

## Article VII - Standing Committee (not needed yet)

## Article VIII - Advisor

Advisors are expected to assist in the management of the club, the registration process, and any events the club runs.

## Article IX - Meetings and events

Attendance of meetings is non-compulsory. It is *recommended* that members attend meetings when they can, but we do not require members to do anything other than show up when they can.

## Article X - Attendees of Events

Indie Game Buckeyes reserves the right to address member or event attendee behavior where the member or event attendee's behavior is disruptive or otherwise not in alignment with the Indie Game Buckeyes' constitution.

## Article XI - Method of Amending Constitution

Any proposed amendments should be presented to Indie Game Buckeyes in writing and should not be acted upon when initially introduced. Upon initial introduction, the proposed amendments should be read in the general meeting, then read again at a specified number of subsequent general meetings and the general meeting in which the votes will be taken, and should either require a two-third or three-quarter majority of voting members (a quorum being present) or a majority or two-thirds of the entire voting membership of the organization, present or not. The constitution should not be amended easily or frequently.

## Article XII - Method of Dissolution

For the club to be dissolved, there needs to be a unanimous agreement of the executive committee. If there are any remaining debts they will be paid by the remaining assets and if necessary the executive committee will split the costs. If there are leftover assets they will be distributed amongst the members as the executive committee agrees upon by majority.